

Name: _____



AC (9)



HP (1)

Occupation:

Barbier

Alignment:



Law

Neutral

Chaos

Saves

Reflex	-1
Fortitude	0
Will	0

Speed 30 Init -3

Equipment

Starting Funds: 27 cp
Ciseaux
Nourriture (1 journée) (5 pc)

Weapons

Rasoir +0 (1d4)

		mod
Strength	9	0
Agility	6	-1
Stamina	11	0
Personality	12	0
Intelligence	9	0
Luck	4	-2

Notes

Lucky Sign: Speed of the cobra (Initiative) (-2)
Languages: Common

XP

Name: _____



AC (10)



HP (2)

Occupation:

Avocat elfe

Alignment:



Law

Neutral

Chaos

Saves

Reflex	0
Fortitude	-1
Will	1

Speed 30 Init 0

Equipment

Starting Funds: 29 cp
Livre
Pointe de fer (1 pa)

Weapons

Plume +0 (1d4)

		mod
Strength	12	0
Agility	10	0
Stamina	7	-1
Personality	15	1
Intelligence	10	0
Luck	11	0

Notes

Lucky Sign: Born under the loom (Skill checks, including thief) (+0)
Languages: Common

XP

Name: _____



AC (9)



HP (1)

Occupation:

Garnement

Alignment:



Law

Neutral

Chaos

Saves

Reflex	-1
Fortitude	-1
Will	-1

Speed 30 Init -1

Equipment

Starting Funds: 25 cp
Sébile
Grappin (1 po)

Weapons

Bout de bois +1 (1d4+1)

		mod
Strength	13	1
Agility	8	-1
Stamina	8	-1
Personality	7	-1
Intelligence	9	0
Luck	9	0

Notes

Lucky Sign: Speed of the cobra (Initiative) (+0)
Languages: Common

XP

Name: _____



AC (9)



HP (3)

Occupation:

Fromager

Alignment:



Law

Neutral

Chaos

Saves

Reflex	-1
Fortitude	-1
Will	-1

Speed 30 Init -1

Equipment

Starting Funds: 30 cp
Fromage qui pue
Symbole religieux (25 po)

Weapons

Gourdin +0 (1d4)

		mod
Strength	11	0
Agility	8	-1
Stamina	8	-1
Personality	8	-1
Intelligence	11	0
Luck	15	1

Notes

Lucky Sign: Guardian angel (Savings throws to escape traps) (+1)
Languages: Common

XP